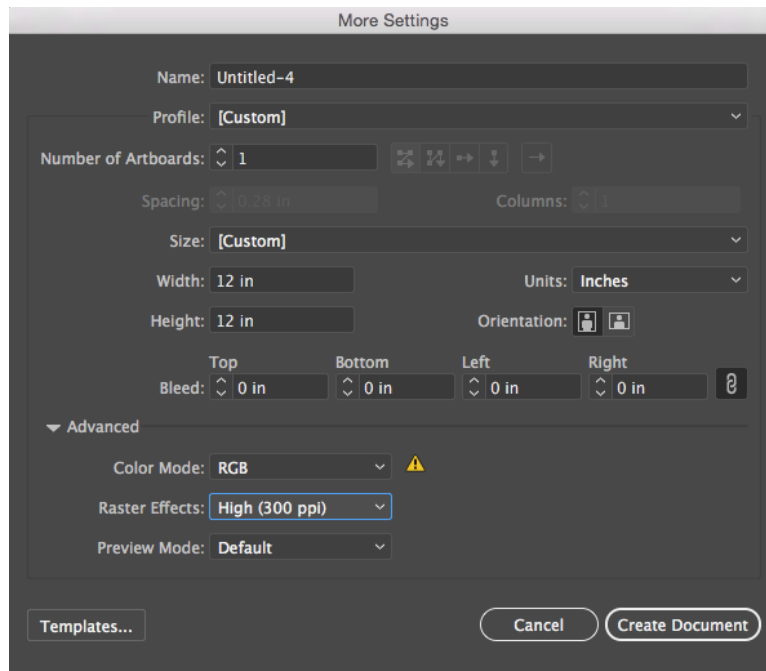


Thanks so much for purchasing!

INITIAL SETUP

Open new file making sure that the
Raster Effect are set to 300 DPI



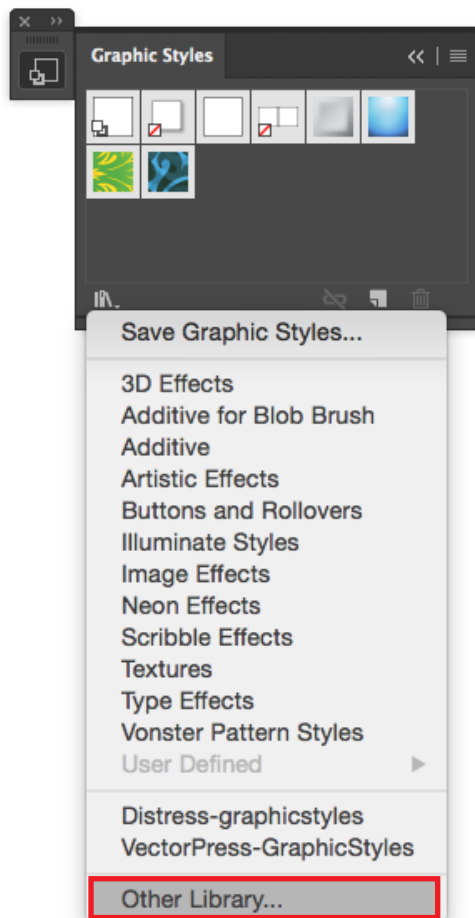
(If you miss this step and the effect looks off go to
EFFECT > DOCUMENT RASTER EFFECTS SETTINGS.
Then change Resoulution to 300 dpi.)

Panels that you will need open for this are:
Actions
Graphic Styles
Image Trace
Appearance

You can find these panels by going to WINDOW at the top bar

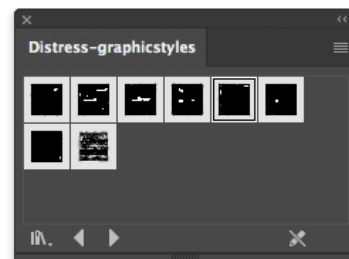
LOAD THE GOODIES

Graphic Styles

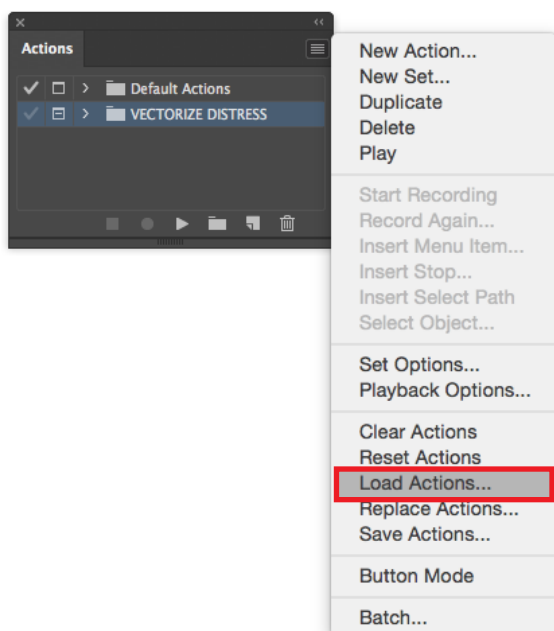


In the Graphic Styles panel select the Libraries dropdown in the bottom left. Go down to **Other Library** and find/open the **Distress-graphicstyles.ai** file from the download.

This panel will pop up.



Actions



In the Actions panel select the dropdown in the top right. Go down to **Load Actions** and find/open the **VECTORIZE DISTRESS.aia** file from the download.

GET TO WORK.

- **Type your text, making sure the font is 175pt or larger**

I know this may be large but once the text is vector you can size it down to the desired size.

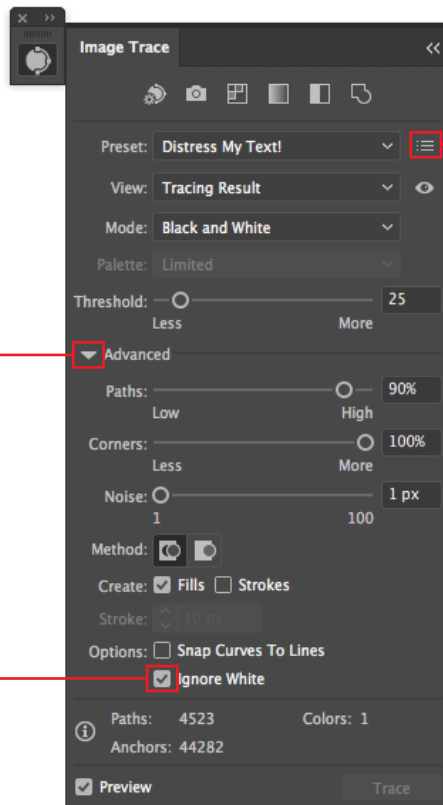
I want to also point out that the larger the text is the finer/grainier the distress will be. You can play with the font size to get the effect you are looking for.

- **Select on of the 8 graphic styles**

- **Highlight one of the VECTORIZE actions and press Play(▶)**

- **Make an Image Trace Preset**

Once the action stops open add these values and save as preset to use later. Finally, either press play on the action again or OBJECT>EXPAND.



Click here to save Preset

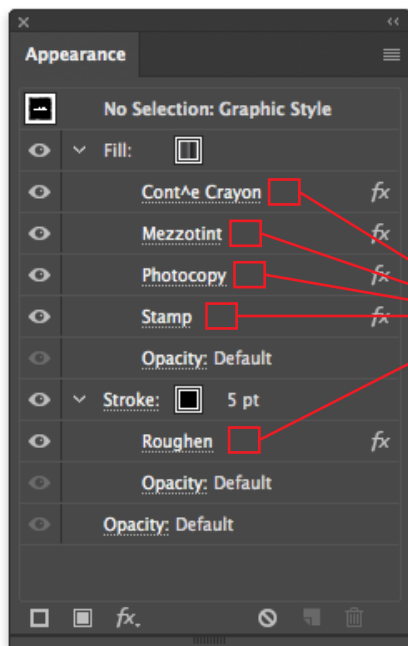
If you don't see all the options
click here

These setting can be
adjusted to tweak the final look.

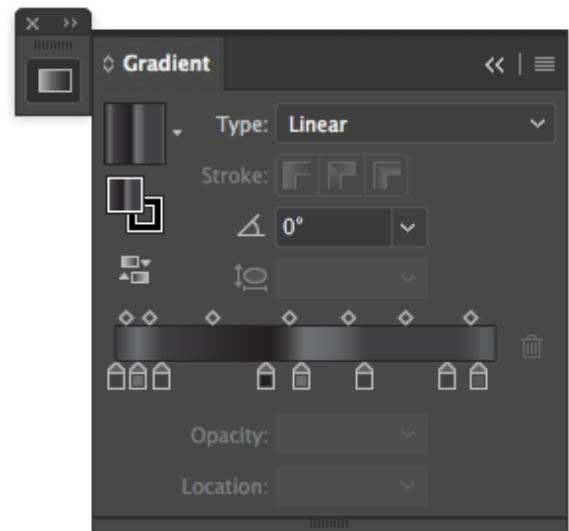
Adjusting the
THRESHOLD will open or close
the distress texture.

CUSTOMIZE THE EFFECT

Once a Style is picked you can look in the Adjustments panel to customize the look of the distress



Adjusting any of the settings in these effect will change the amount and/or shape of the distress effect.



You can also tweak the effect by making adjustments to the gradient. Lighten colors to increase the distress, or darken to make it more subtle.

Also changing the type and angle will move the location of the distress. Play around. There's no wrong way to use this.