

Frosted Glass

Photoshop Action

by Artorius

Thank you for purchasing this item. Frosted Glass is a Photoshop action that will transform your image producing multiple organized layers with smart filters, blend options and layer masks in order to provide rich customization possibilities.

Besides the information provided here, you can also [watch the online video tutorial](#).

In order to use the action, you will have to load the **Frosted Glass Action** and **Frosted Glass Brushes** into Photoshop. Follow [this](#) tutorial if you don't know how to install an action. Follow [this](#) tutorial if you don't know how to load a brush set.

Setting up the image for the action:

1. Open an image into Photoshop. Make sure the image is in RGB mode, 8bits (Go to *Image menu - Mode* to check) and around 2500px in size. Your image will have a Background layer (Visible in the Layers panel).
2. Create a new empty layer and call it Brush (with **capital B**). On this empty Brush layer use a default Ps round brush to brush over your subject, thus marking it. In this way, the action uses the information from the layer Brush to determine which is the subject of interest in the Background image.
3. Run the action by selecting Frosted Glass Action from the Actions panel and clicking Play.

When the action is completed, multiple layers have been created.

Customization

Customization relies mostly on using masks. Masks allow hiding certain parts of the effects by simply brushing a black color on the masks.

There are multiple layers produced, most organized into groups.

- The Distanced Area of the Subject layer - should be used for areas of the subject which should be the farthest from the frosted glass and thus should be the blurriest. You can customize its blur by adjusting the Gaussian Blur smart layer.

- Brush Mask to Reveal Closer Areas of the Subject (More in Focus) - Brush this group's black mask with the default brush that the action provides to reveal an area which will be closer to the glass panel and thus partially blurred. The layer inside the group also has a Gaussian Blur smart filter.
- Light rays - placed automatically - have a color adjustment layer
- Frosted Glass Texture group - contains multiple layers: the water droplets, the simulated water texture and the frosted glass. You can adjust the frosted glass opacity (set default to 25%).
- Brush to Reveal Illuminated Parts of Subject - brush this black mask with the default brush on the exterior of the subject (you could want to increase the brush size) to reveal an illuminated area that engulfs the subject
- Brush Mask to Reveal Subject Parts in Full Focus - brush this black mask using the default brush to reveal parts which are closest to the glass panel. Tip: you can decrease the brush size and brush small areas of the subject to be fully clear and focused, or you can increase the brush size and decrease the brush opacity from 100% to around 30% and brush to create the effect of a blurry but still focused glass panel or mirror.
- The Color Options - contains the main color effect for the subject and adjustment layers for brightness, saturation and levels.

If you have more questions, feel free to contact me via my [GraphicRiver profile page](#).