

# Pro Eyes Enhancement & Color Change

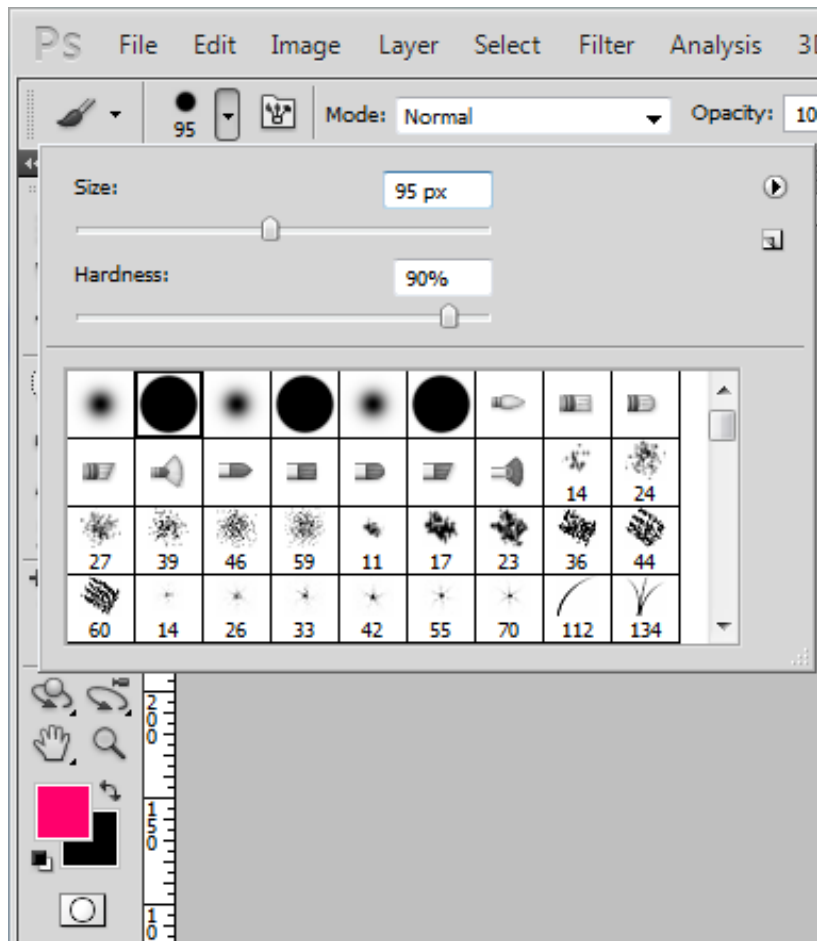
## Photoshop Action

by [Artorius](#)

Thank you for purchasing this item. Pro Eyes Enhancement & Color Change is a Photoshop Action that enhances the eyes and allows to change their color completely.

You will have to load the brush file containing the brush for the Rainbow Eyes effect and the actions file containing the five actions

1. Load **Eyes Brushes** set into Photoshop. Follow [this](#) tutorial if you don't know how to load a brush set.
3. Load **Pro Eyes Enhancement & Color Change Action**. Follow [this](#) tutorial if you don't know how to load an actions file.
4. Open an image into Photoshop. It should be around large enough to have the eyes of considerable size and the image must have a default layer named Background.
5. **Check to make sure your image mode is RGB 8bits (Image menu - Mode). The *Brush* opacity should be set to 100% (click on the Brush tool and Opacity should be at 100%).**
6. Create a new layer and name it *Brush* (with capital B). On this layer, using a round brush (default in Photoshop), set it to a hardness of around 90% and a size to aprox. the size of the pupil in photo. Brush over the pupil with a single click for each eye. The brush should be set to a size that covers the pupil completely with one click (so it's perfectly round).  
The hardness is set to 80-90% so there is a small smooth area around the border of the pupil.



7. Run your desired action from the **Pro Eyes Enhancement & Color Change** folder in the Actions Panel.

## CUSTOMIZING THE RESULTS:

Each action produces results contained in group of layers. Also, there is a white mask adjacent to the folder of the action with the name **Brush Mask to Hide Unneeded Parts**. Select the white mask, use a black colored round brush, and brush over the areas of the eyelids. This will only show the effect to the parts of the eyes that are visible (most likely they will not be round as brushed before).

Some actions produce **color control layers** to adjust the color directly. Also, there are blending modes used (inner glow, outer glow) that you can adjust and play with the colors and sizes there. This allows a fine control over the properties.

Action result have smart layers with smart filters applied such as the **Eyes Sharpness/Intensity** with a High Pass filter that you can adjust to add sharpness or more depth to the eyes.

If you have more questions, feel free to contact me via my [GraphicRiver profile page](#).