How to configure Photoshop to work with action

• Make sure you are using the English version of Photoshop.

• Use the RGB Mode and 8 Bits color.
To check these settings, go to Image->Mode and check the "RGB color" and "8 Bits/Channel".

• Make sure that the option "Add 'copy' to Copied Layers and Groups" and "Use Default Masks on Fill Layers" is turned on.
On the "LAYERS" panel, click on the menu icon, go to "Panel Options..."
and check that the "Add 'copy' to Copied Layers and Groups" is turned on. "Use Default Masks on Fill Layers" is turned on.

Image resolution

• For the best results, it is recommended to use photos in the range of 800px – 1500px.
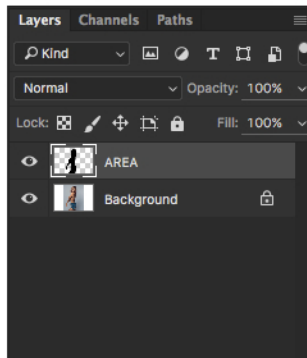
ACTION RESTRICTION:

• Action applied to an object or person located on the ground - will lead to incorrect depth effect.
The image and the foreground object, therefore, should be cropped.

How to use action

1. Open your image and be sure it is on "Background" locked layer; (Layer - New - Background from Layer)

2. Double click on "Animated 3D Parallax Duoton Action.atn" file to load it.

3. Create a new layer and name it "AREA" (uppercase letters)

4. Paint on the layer the area that you need to focus on. Tip: use Pen Tool (P) in "shape" mode to make perfect area masks.

5. Click play on "Animated 3D Parallax" action selected in the action panel.

6. After action finished, go to the timeline (Window -> Timeline)

   and click play (top-left of the panel) or press space on keyboard to see the animation.

7. Play "Convert to Wiggle Animation" action to make wobble fast animation.

Only 2 layers before action play

Playback options

• You can save the file as normal image, animated gif or video.

Go to the timeline (Window -> Timeline) and click play (top-left of the panel) or press space on keyboard to see the animation.

The first playbacks of the animation will be slow because Photoshop needs to cache the newly generated information.

You can set the timeline of Photoshop in looping mode, to do it click this little icon at the top-right of the panel, then select "Loop Playback".

Exporting

• You can save the file as normal image, animated gif or video.

• To save a static image go to menu File -> Save As, remeber to position the timeline cursor on the frame you want to export.

• if you want to save an animated GIF go to menu File -> Save for Web
Standard export settings setup will be:

TYPE: Gif
PALETTE: Perceptual 256
DITHER: Diffusion 100% (lower dither = lower file size, but less quality)
TRANSPARENCY: Yes
LOSSY: 10 (higher lossy = lower file size, but less quality)
LOOPING OPTION: Forever

• For exporting a video go to menu File -> Export -> Render Video. Select the folder where to save the video and then select format and preset, try these two:

- H.264 with High quality Preset, it'll be a nice quality video and the size will be very low
- QuickTime with Animation High Quality, it'll be a very good quality video, the file size will be higher